

9TH BARKING & DAGENHAM BEAVER SCOUT WEEKLY PROGRAMME

Date: Tuesday 7th October 2008 - Explorers

Resources and who is responsible for bringing to the meeting: Map, compasses, map flash cards - Leigh

Letters to give out: District Spooky Campfire - Julie

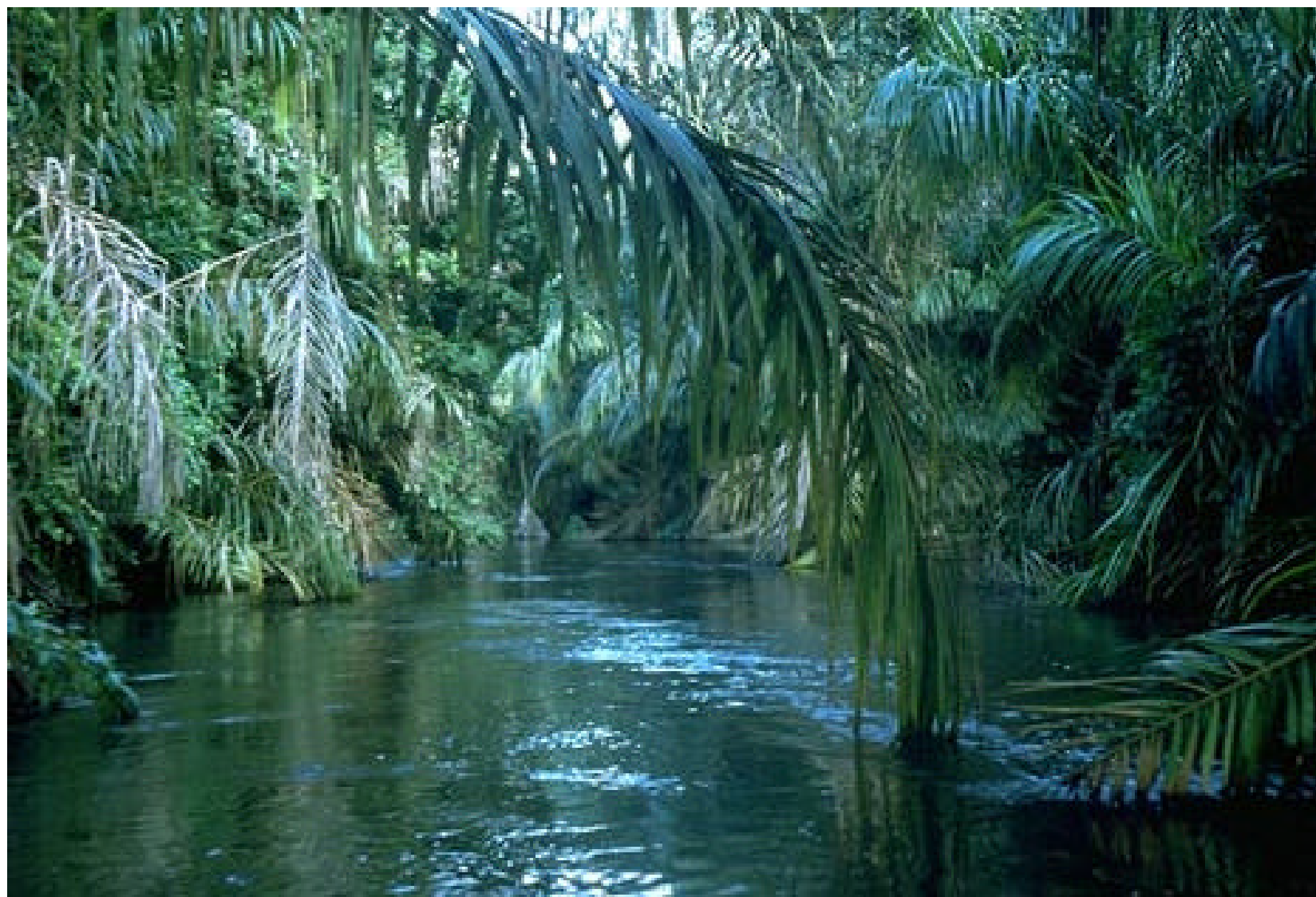


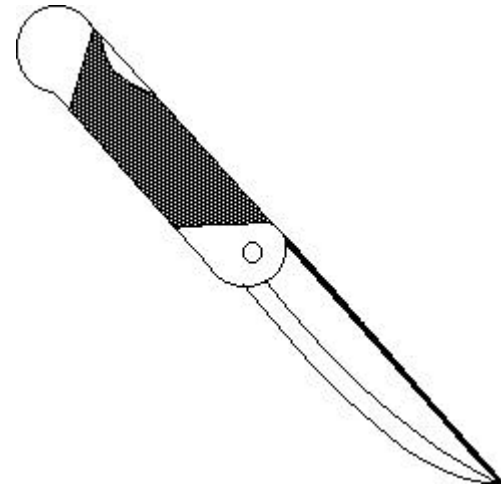
- | | |
|------------------|--|
| Programme Zones | <ul style="list-style-type: none"> • Adventure, Fitness |
| Methods | <ul style="list-style-type: none"> • Follow themes, play games, chat, make things |
| Links to Badges | <ul style="list-style-type: none"> • Outdoor Challenge |
| Preparation Time | <ul style="list-style-type: none"> • Prepare templates |
| Location | <ul style="list-style-type: none"> • Indoors / Outdoors |

Time	Activity	Additional Information	Run By
6:30	Opening Lodges	A Beaver Scout is chosen to lead the yell	Leigh or Julie
6:35	Explain Evening	Explain compass points and simple map symbols....discuss famous explorers	All
6:45	Game – North, South, East, West		Emma / Amy
6:55	Look at map symbols	After looking at various map symbol flash cards, Beavers draw a map from their house to Beaver hall	All
7:20	Refreshments		
7:30	Survival Game	3 parts of hall are called north pole, jungle and desert. Three teams are given flash cards with survival stuff. They have to swap / exchange with other teams to get correct items for their location. Game is timed.	All
7:45	Game – YL Choice		Emma / Amy
7:55	Closing Lodges & Promise	One Beaver Scout is chosen to lead the yell	Leigh or Julie

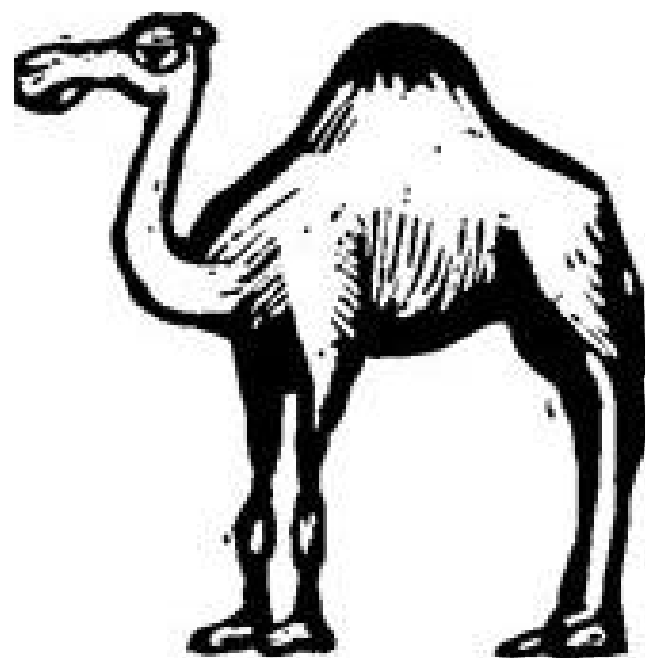


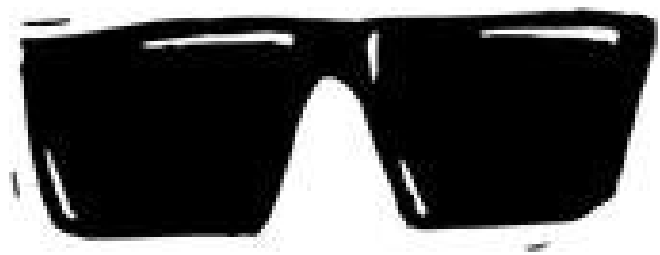




















Did you know that an adult Saguaro cactus can grow as tall as 40 feet? That is taller than a three story building!

