

**Beaver Scout Sleep Over Programme**  
**4<sup>th</sup> - 5<sup>th</sup> November 2006**



**Guy Fawkes Fun**



## ***Saturday 4<sup>th</sup> November***

- 12 Noon Beaver Scouts Arrive
- 12:10 Parents leave, Beavers stow kit away in rooms
- 12:20 Beaver Scouts change into normal clothes
- 12:30 Lunch & Camp rules & Fire Drill rules
- 1:15 Lodge Allocations & Tour of the campsite
- 2:00 Bases, (masks, rockets & Guy Fawkes Competition)
- 3:15 Afternoon Drinks
- 3:30 Activities, (grass sledging, turf boarding, assort course)
- 4:45 Tuck shop (but stress no sweets to be eaten until after dinner)
- 5:30 Wash hands, toilet & dinner
- 6:15 Change into warm and water proof out door wear for campfire
- 6:25 Campfire / Firework Display
- 7:15 Wide Games – search light etc / glow stick fun
- 8:30 Forest Walk
- 9:00 Supper Drinks & Cakes
- 9:30 Story time (something on Guy Fawkes)
- 10:00 Teeth, toilet, bed – lights out 10:30

## ***Sunday 5<sup>th</sup> November***

8:00	Awake & wash
8:30	Breakfast / pack away gear
9:15	Guy Fawkes Forest Trail
10:15	Parachute games & water rockets
11:00	Drinks
11:15	Uniforms on, kit assembled on front porch
11:40	Forfeit game
12noon	Parents arrive, Beavers leave

***Equipment Needed:*** Parachute, 9<sup>th</sup> Barking & Dagenham & 2<sup>nd</sup> Havering. Bats and balls, 9<sup>th</sup> Barking & Dagenham & 2<sup>nd</sup> Havering. Rocket tubes, coloured paper, scissors and glue etc (both groups). Guy Fawkes materials (both groups). Fire Works (both groups), glow sticks 9<sup>th</sup> Barking & Dagenham, paper, colouring pens etc (both groups). Large torches for night games (both groups). Forfeit game, Leigh.

***Activities:*** Rocket making (all), Guy Fawkes Comp (all), outdoor activities (3 lodges with 2 leaders each rotating after certain agreed time), Campfire & Firework Display (Tim & Andy), Campfire songs (all), Night Games (all), Guy Fawkes story (?), Guy Fawkes Trail (Leigh), Parachute games & water rockets, (all).