

Pack Holiday 2002
Saturday 17th August – Saturday 24th August

Saturday 17th August

2.00 p.m.	Arrive, set up camp, explore site. Rules of Camp, explain what we will be doing during the week
3.30	Map 1
4.30	Game/free time
5.30	Tea & washing up
6.30	Compass 1
7.30	Prepare S. own/cooking 1
8.30	Game
10.00	Supper/indoor games
11.00	Bed
11.30	Lights out

Equipment: Maps, compasses, scouts own stuff, pencils, paper, indoor games, outdoor games stuff

Sunday 18th August

7.30 A.M.	Rise, Wash, Dress Exercise
8.30	Breakfast & Wash Up
9.30	Scouts Own
10.00	Map 2
11.00	Refreshments
11.15	Tent Pitching 1
12.15	Lunch & Wash Up
1.30	Map 3
3.30	Tuck Shop & Free Time
4.30	Cooking 2
5.30	Tea & Wash Up
6.30	Hiking 1 & 2
8.30	Game
10.00	Indoor Games & Supper
11.00	Bed
11.30	Lights Out

Equipment: as Saturday + tents, rucksacks

Monday 19th August

8.00 a.m.	Rise, wash & dress exercise
8.30	Breakfast & wash up
9.30	Fire 1
11.00	Refreshments
11.15	Fire 2
12.30	Lunch & wash up
1.30	Final test 1
4.00	Tuck shop – free time
5.30	Tea & wash up
6.30	Cooking 5
7.30	game
8.30	First Aid 1
9.30	Game
10.30	Supper
11.00	bed
11.30	Lights out

Equipment : as before + First aid stuff

Tuesday 20th August

7.30 a.m.	Rise, wash, dress exercise
8.30	Breakfast & wash up
9.30	Prepare for outing
4.00	Return/free time
4.30	Pioneering 1 & 2
5.30	Tea & wash up
6.30	First Aid 2
8.30	game
10.00	Indoor games & supper
11.00	bed
11.30	lights out

Equipment: as Saturday + tents, ropes, rucksacks

Wednesday 21st August

7.30 a.m.	Rise, wash, dress exercise
8.30	Breakfast & wash up
9.30	Compass 2
11.00	Refreshments
11.15	Final Test 4
12.30	Lunch & wash up
1.30	Pioneering 3
3.00	tuck shop & free time
4.00	tent pitching 2
5.30	Tea & wash up
6.30	Compass 3
7.30	Game
8.30	First Aid 3
9.15	Game
10.00	Indoor games & supper
11.00	bed
11.31	lights out

Equipment: as before

Friday 23rd August

7.30 a.m.	Rise, wash, dress exercise
8.30	Breakfast & wash up
9.30	Final test 3
11.00	Refreshments
12.15	Cooking 3
12.30	Lunch & wash up
1.30	Final test 5
3.30	tuck shop & free time
4.30	activity
5.30	Tea & wash up
6.30	game
7.30	Trivial Pursuit challenge (mixed teams)
8.30	Wide Game
10.00	Trivial Pursuits cont'd
11.00	Supper and bed
11.30	lights out

Equipment: as Saturday + tents, ropes,
rucksacks

Thursday 22nd August

7.30 a.m.	Rise, wash, dress exercise
8.30	Breakfast & wash up
9.30	prepare for outing
10.00	leave for ????
4.00	Return & free time
5.30	Tea & wash up
6.30	Final Test 2
8.30	Game
10.00	Indoor games & supper
11.00	bed
11.30	lights out

Equipment: as Saturday + tents, ropes,
rucksacks

Saturday 24th August

7.30 a.m.	Rise, wash, dress exercise
8.30	Breakfast & wash up
9.30	Pack up and clean up
12.0	Leave for home

Pack Holiday 2002

Fire

1. Basic types / principles / construction
2. Lighting

Map

1. Basics – Signs/Coords
2. Features/Landmarks
3. Route plan/hiking/route cards

Compass

1. Basics – Points/bearings
2. Map/Compass –
Combinations/bearings/triangulation
3. Orienteering

Tent Pitching

1. Dome/patrol tent pitching
2. Pitching/Striking

Hiking

1. Route plan/Time/ Distances/stops
2. Rucksack/packing/equipment/weight

Pioneering

1. Knots
2. Lashings
3. Basic structures/engineering

First Aid

1. I
2. II
3. III

Cooking

1. Outdoor – meals/menu/food
2. Outdoor – Trangia cooking 1
3. Outdoor – Trangia cooking 1
4. Outdoor – Trangia cooking 1
5. Indoor – plan/prepare/menu/diet
6. Indoor – meal 1
7. Indoor – meal 2
8. Indoor – meal 3

Final Tests

1. Hike 1 – plan and execute
2. Hike 2 – plan and execute
3. Orienteering – complete course
4. Fire – firefighting competition
5. Pioneering – pioneering competition
6. First Aid – First Aid test

Notes

- Cubs & Scouts to complete all activities, each one to be run in two tiers.
- Each section to last roughly the same time and slotted into the program as appropriate.
- Menu to incorporate cooking tests above.